

# PACIFIC COAST BASEBALL LEAGUE Inc.

abn 15 226 618 684

## COMPETITION RULES

as at ...14/05/2025

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## A GENERAL

### 1. The Rules

- 1.1 This document contains the Rules that apply to all games organised by Pacific Coast Baseball League Incorporated (referred to as PCBL) and includes A League and Masters League.
- 1.2 All games will be played under the “Official Baseball Rules (OBR)” (as published by the Office of the Commissioner of Baseball) to the extent practical and the specific variations of the OBRs contained at Appendix I. If there is a conflict between those rules and the Rules contained in this document, the Rules contained in this document shall apply to the extent of that conflict.
- 1.3 In these rules: -
  - “ABF” shall mean Australian Baseball Federation Inc.;
  - “A League” shall mean the weekend (Summer and Winter) competitions run by PCBL;
  - “BBCOR” shall mean Batted Ball Coefficient of Restitution performance standard. Bats that comply with this standard shall be labelled with a permanent rectangular certification mark. The certification mark shall be a minimum of a half inch on each side and located on the barrel of the bat;
  - “Affiliated Club” is a club with one or more teams registered with PCBL in a season during the PCBL’s current financial year’
  - “BNSW” shall mean Baseball NSW;
  - “Club” shall mean an incorporated body acting as a baseball club;
  - “Division” shall mean a grouping of teams within a Grade e.g. E Firsts is a Division and E Seconds is a separate (lower) Division within the same Grade;
  - “Final Series” shall mean semi-final, final, grand final and spare grand final games;
  - “Forfeit” shall mean a loss awarded to one team on a 0-9 loss;
  - “Grade” shall mean a graded group of teams in the competition e.g. A Grade, B Grade etc.;
  - “Competition and Team Management System (CTMS)” shall mean the PCBL competition management system used by Affiliated Clubs and PCBL to register teams and players and used by PCBL to manage the competition.;
  - “Masters League” shall mean the weeknight (Spring Season and Autumn Season) competitions run by PCBL for players 35 years and older;
  - “Match Result Sheet” is the game result and record sheet downloaded from the CTMS and amended as appropriate and signed by both coaches and the umpire;
  - “No Game” shall mean a game not played or deemed not played by the PCBL CC;
  - “PCBL EC” shall mean the PCBL Executive Committee;
  - “PCBL CC” shall mean the PCBL Competition Committee appointed by PCBL EC each season;
  - “PCBL JC” shall mean the PCBL Judiciary Committee as appointed by PCBL EC each season;
  - “Pairing” shall mean the two teams that are paired together as Division 1 and Division 2 teams in the same Grade. The two teams in a single pairing may be from different Clubs;
  - “Penalty” shall mean a sanction or fine (also, see section G - Penalties);
  - “Round” shall mean all competition games that are scheduled to be played on any single weekend (A League) or weeknight (Masters League), but does not include the Final Series;
  - “Strategic Forfeit” shall mean a forfeit by a Club or Team which is avoidable and is for the sole purpose of unfairly influencing any PCBL competition in any way either directly or indirectly;
  - “Team” shall mean a team of players from a Club that has been registered with and accepted by PCBL in the current competition;
  - “Umpire” shall mean an umpire as recognised by PCBL.
- 1.4 The PCBL CC will be the sole authority on the interpretation of these Rules.
- 1.5 PCBL CC reserves the right to vary any of these Rules at any time. Any such change will be notified on the PCBL website and/or notified directly to the representatives nominated by each affiliated Club.

- 1.6 The PCBL CC reserves the right to implement fines, Forfeit of games, loss of points, or suspension of players or coaches for any breaches of these Rules.

## **B. AFFILIATION OF CLUBS, REGISTRATION OF TEAMS AND PLAYERS**

### **2. Club Affiliation**

- 2.1 In order to nominate team(s) to play in a PCBL competition, Clubs are required to submit to PCBL CC a completed Club Affiliation Form noting the name and contact details for current Club Officers – President/Treasurer/Secretary/Seniors Vice President/Administrator (Appendix A) by the date specified by the PCBL CC for that season's competition.
- 2.2 Any Club that is nominating team(s) must show it will be competitive in a PCBL competition and detail its financial position if required to do so by PCBL CC to show that it has the capacity to maintain the financial requirements of PCBL.
- 2.3 The Club must have a minimum of two senior teams in any season it is nominating team(s) to compete in a PCBL competition. Application to waive this rule can be made to the PCBL CC.
- 2.4 The Club must show to PCBL CC at the time of nominating teams that it has a home ground or grounds acceptable to PCBL CC with sufficient capacity for the number of teams being nominated.
- 2.5 The Club must have a standard uniform that is worn by all players participating in PCBL competition. If a Club desires to use more than one uniform e.g. during a specified period of transition from one Club uniform to another or if a Club has both standard home and away Club uniforms, this arrangement must be agreed with PCBL CC otherwise players will be deemed to be in breach of Rule 26. Junior players who participate in a PCBL game under Rule 37.4 will not be in breach of Rule 26 if wearing the Club's standard junior uniform.
- 2.6 PCBL reserves the right to refuse the entry of any Club and the registration of any team and/or player.
- 2.7 All monies owing by a Club arising from accounts issued by PCBL must be paid by the date scheduled by PCBL. Any Club in breach of this Rule will firstly be subject to a Fine of up to 15% of the amount owed and if still not paid within the period specified by PCBL, its teams may be subject to any or all of the following Penalties:
- i) the loss of some or all competition points;
  - ii) exclusion from continuing in the competition;
  - iii) exclusion from participation in the Final Series;
  - iv) its registered players may be listed as defaulters.

### **3. Registering Teams**

- 3.1 Clubs shall access and load into the CTMS details of players for each team it wishes to register. The Club must provide the following details in respect of each player, coach, umpire, scorer and manager:
- i) full name;
  - ii) date of birth;
  - iii) address;
  - iv) mobile numbers;
  - v) email address;
  - vi) details of prior baseball experience (if required); and
  - vii) umpire and coaching accreditation (if applicable);

- 3.2 The minimum number of players required in order to register a team is ten (10) unless PCBL CC agrees to a lower number.
- 3.3 Clubs must submit through the CTMS the required information by the registration date determined by the PCBL CC. Failure to submit all information by this date may incur a Penalty.
- 3.4 No player may be registered with more than one team during the same season at the same time except when registered to act in an official capacity e.g. as coach or manager but not as a player. Note, for the avoidance of doubt, A League and Masters League have separate seasons to A League and for the purposes of Rule 3.4 and it is acceptable for players and coaches to be registered with one Club in A League and a different Club in Masters League.
- 3.5 Clubs must ensure that any person who is to take the position of a team coach or manager is registered on the CTMS. Registration as a player will be sufficient to satisfy this Rule, but if not playing, then the Club is responsible for ensuring that person is registered as a coach or manager before taking part in any game in that capacity.
- 3.6 Clubs must ensure that each team coach has attained at least Level 1 coaching accreditation.

#### **4. Registering Players on BNSW Database**

- 4.1 Clubs must ensure that all player details are registered with BNSW and recorded as registered on the BNSW database by the date required by BNSW and that all insurance and capitation fees have been paid prior to the start of the Season.

#### **5. Adding New Teams or Adding Players to a Team**

- 5.1 After the registration date as determined by the PCBL CC and announcement of the final team gradings by the PCBLCC, the CTMS will be locked, and clubs will not be able to;
- i). create any new teams; and/or
  - ii). add any new players to teams or move or remove players already listed on nominated teams.

Any club wishing to add new teams, or add new players, or move or remove players after the registration may submit a request in writing to the PCBL CC for approval.

- 5.2 Any new player must be approved by PCBL CC before he or she may participate in a PCBL game (see Rule 8.1).
- 5.3 No new player registrations will be accepted after Round 3 of a winter season or Round 5 of a summer season or Round 3 of a Masters League season, unless unusual and/or extenuating circumstances are shown to exist and PCBL CC agrees to the inclusion.

For example, unusual or extenuating circumstances include a team with ten (10) players or less. In the event that a team has more than twelve (12) players Clubs are required to provide evidence of players leaving their team for any reason should they apply to the PCBL CC for consideration of the late registration of players.

#### **6. Moving Players Between Teams**

- 6.1 If a Club needs to register a new player into a team including transfers between teams from the same Club in or between any Grade or Division, prior to the last five regular competition rounds, this may be done by the Club by submitting a request to the PCBL CC for consideration, subject to Rule 5.3. Any request for changes after this must be made directly via the CTMS system to the PCBL CC.

All such requests up to round 5 in Summer and round 3 in Winter, Spring and Autumn seasons will be processed subject to an evaluation as to whether the player is appropriately graded. Any requested

changes after the aforementioned rounds will only be considered where unusual or extenuating circumstances have arisen.

Note – Prior to round 1 of every season the PCBL CC grades teams and the CTMS system is locked, players can only be moved between teams by the PCBL CC following the process noted above.

## **7. Team Withdrawal**

- 7.1 If a team is withdrawn from the season's competition, the Club will be subject to a Penalty.

## **8. Player Approval**

- 8.1 Only players whose details have been submitted to PCBL CC through the CTMS and who have been approved by the PCBL CC in accordance with Rule 3, and any additional players added after the registration date and approved by the PCBL CC in accordance with Rule 5, may participate in PCBL competition games. Failure to comply with this Rule will result in a Penalty.
- 8.2 Players whose details have been submitted and approved by PCBL CC will be named in the player lists displayed on the CTMS and will be listed in the Match Result Sheets (MRSs) for that team. It is the responsibility of Clubs and coaches to ensure that all player details are correct, to advise PCBL CC of any discrepancy and to ensure that Registered players scheduled to participate in a game are included in the MRS in a timely manner prior to that game. Failure to ensure that approved players are listed on the MRS prior to the game will result in a Penalty.
- 8.3 All players must fully comply with Rule 4.1.
- ## **9. Change of Address**
- 9.1 Should a player, coach, manager or Club official change any personal particulars like their address, telephone numbers, email address, their Club must notify the PCBL CC and update the CTMS and the BNSW database accordingly.
- 9.2 Details of Club Officials are required by Rule 2.1; whilst player, coach, umpire, scorer and manager details are required by Rule 3.1.

## **10. Minimum Age**

- 10.1 For A League, the minimum age of players, coaches, managers or club officials to participate in a game is fifteen (15) years of age. A player coach, manager or club official aged under fifteen (15) years of age may register in a team but must not participate in a game until they reached fifteen (15) years of age unless they received approval in writing for a dispensation from the minimum age as outlined in Rule 10.2.
- 10.2 Application for dispensation from the minimum age for summer and winter A League seasons (rule 10.1 may be submitted to the PCBL CC. Applications must be made in writing using the Minimum Age Approval Dispensation Request form at Appendix H and included with the submission of the team by the Club for Grading by the PCBL CC or at the time of any late player registration. Applications must outline the relevant player's experience together with those of the other officials (such as Coach or Manager) and key players in the team.

The PCBL CC will not register players under fourteen (14) years and six (6) months of age.

- 10.3 For Masters League - Thirty-five (35) years of age to participate as a player in a team game (note however registration requirements set out in Rule 5.3).
- 10.4 The minimum age for a bat person is fifteen (15) years of age.



10.5 A Penalty will apply for a breach of any part of Rule 10.

## **11. Player Transfers**

11.1 When a player transfers from one Club to another it is recommended that the new Club obtain a clearance (Appendix C) from the original Club.

A Club may register a player without receiving a clearance and the player may participate in games with the new Club. However, if a protest is lodged by a Club to which a player has not discharged his or her obligations and a clearance has not been obtained by the new Club, or the player is named as a defaulter by BNSW, then that player may not take part in any further games until the matter is resolved and the protest withdrawn, unless specific approval is given by PCBL CC.

If a Club has lodged an objection to a player's registration (i.e., a refusal to provide a clearance (Appendix C) to the new Club and this objection is advised to, and upheld by the PCBL CC, then a Penalty may apply in respect of games in which the player has already participated.

11.2 A registered player wishing to transfer their registration from one affiliated Club to another affiliated Club during the course of a season must be given approval by PCBL CC.

11.3 No player or coach may be a registered player or coach with more than one affiliated Club during the same season without the approval of the PCBL CC.

11.4 Note, for the avoidance of doubt, A League and Masters League have separate seasons for the purposes of Rule 11.3, and it is acceptable for players and coaches to be registered with one Club in A League and a different Club in Masters League.

## **12. Medical Conditions**

12.1 Players and officials shall notify their coach and Club officials of any condition that may affect their performance or participation in the sport of baseball. Such conditions may include for example epilepsy, pregnancy, etc. Players with such a condition shall seek medical advice in relation to their ongoing participation in the sport.

12.2 PCBL shall not be held responsible for a player, coach or Club failing to seek and follow appropriate medical advice.

12.3 Information relating to a player's condition shall be held confidentially (unless this is not required) but may be used by PCBL for administrative, insurance, legal or related purposes.

12.4 A player agrees that he or she shall not contravene medical advice in relation to his or her continued participation, and when required shall provide a copy of a medical certificate approving his or her participation.

## C. GRADING OF PLAYERS & TEAMS

### 13. PCBL will Determine each Team's Grade & Division

- 13.1 PCBL CC will determine and the PCBL EC will approve, the Grade and Division in which each team shall participate in every season.
- 13.2 During the course of a Season, PCBL CC reserves the right to review the performance of teams to regrade Team(s) and/or change a Team's Division in order to ensure, to the extent possible, that Teams are playing in their correct Grade.

Note: in the event of a re-grading of teams, PCBL CC may determine whether any results prior to the re-grading will stand for the remainder of the season or whether the competition table will be re-set to zero. In making this decision, PCBL will have regard to ensuring fairness to all teams impacted by the re-grading and in general where a re-grading occurs prior to the conclusion to a complete set of rounds, the competition table will be re-set to zero.

### 14. PCBL May Determine Minimum Grade and/or Apply Restrictions to Players

- 14.1 PCBL CC reserves the right to determine the lowest Grade and Division in which a player may participate for each season.
- 14.2 PCBL CC reserves the right to apply any restriction it deems appropriate to any player. Such restrictions may include but are not limited to a ban on pitching, a ban on catching, or a ban on playing in any infield position. Any such restriction will be notified to the Club and if a player is found to have breached a restriction a Penalty will apply.

### 15. Disclosure of Player's Background and Playing Experience

- 15.1 It is the sole responsibility of the registering Club to ensure that all information pertaining to each player's age, background and playing experience is fully disclosed.
- 15.2 The PCBL CC reserves the right to review any player's grading after his or her registration has been accepted, should new or additional information about the player become available.
- 15.3 The PCBL CC may decide on any Penalty to impose on the Club and/or its team if, after having reviewed the registration and grading of any player, it determines a player's background or experience has not been fully and correctly disclosed.

### 16. NSW State League (NSWSBL), Sydney Winter Baseball League (SWBL) and NSW Womens League (NSWWBL) Players

- 16.1 Current or prior season registered BNSW State League (NSWSBL) and Sydney Winter Baseball League (SWBL) and NSW Womens League (NSWWBL) players may play in the PCBL competition, subject to approval by PCBL CC.
- 16.2 Approval will normally only be granted for such players to play in A Grade, however, PCBL CC may grant approval to play in a lower Grade where special circumstances exist, such as where a Club's highest graded team is playing in B Grade.

### 17. Junior Rep Players

- 17.1 A current Little League – Senior League Representative Player (Rep Player), or a player who was a Rep Player in the most recently completed junior baseball season, must request prior approval from PCBL CC if desiring to play in a grade lower than A Grade. Failure to comply with this Rule may result in a Penalty.



**18. Little League – Senior League – Division 1/A Grade Players**

- 18.1 A player who is currently playing in a Little League – Senior League – Division 1/ A Grade competition, or who played in a Little League – Senior League – Division 1/ A Grade competition in the most recently completed junior baseball season, must request prior approval from PCBL CC if desiring to play in a lower grade than B Grade. Failure to comply with this Rule may result in a Penalty.

**19. All Players Twenty-five (25) Years or Younger Not to Play below E Grade**

- 19.1 Any player Twenty-five (25) years old or younger at the commencement date of a competition will not be permitted to register with a team playing below E Grade of that competition without the express permission of the PCBL CC.
- 19.2 If a Club believes a player who is Twenty-five (25) years or younger should be allowed to be registered in a team which it expects to be graded below E Grade, it is required to forward a case in writing at the time of registering that team. Failure to do so will mean that the team will be allocated to E Grade or higher, at the discretion of the PCBL CC.
- 19.3 If the PCBL CC does approve a player who is Twenty-five (25) years old or younger to compete in a Grade below E Grade, that player may only pitch in two (2) innings, and these must be completed sequentially (note – one pitch in an innings constitutes an innings pitched). Any player who is 25 years old or younger competing in a Grade below E Grade may not return to pitching once removed. Failure to comply with this Rule may result in a Penalty.
- 19.4 A player who is Twenty-five (25) years old or younger may be subject to additional playing restrictions at the discretion of the PCBL CC. Note: PCBL CC's rights under Rule 15.2.

## D. GAME DAY

### 20. Ground, Light and Weather Conditions and Deferred Games

- 20.1 The PCBL CC reserves the right to call off any competition round or game because of adverse weather conditions, unsuitable ground conditions or unavailability of grounds.
- 20.2 The fitness of the ground, up to the time scheduled to commence a PCBL game, shall be decided by:
- i) the authorities controlling the ground (e.g. local council or ground owner);
  - ii) representatives of the Club that has hired the ground;
  - iii) representatives of the Home team's Club (if different from the Club that has hired the ground);
  - iv) the Umpire
- in that order.
- 20.3 Where the fitness of the ground has been impacted by adverse weather conditions and where practical, the Club that hired the ground is encouraged make a reasonable effort within their available resources, capabilities and available personnel to restore the ground to a standard to enable the game to proceed.

Subject to agreement by the hiring Club, the Home Team's Club (if not the Club that hired the ground) and/or away team may offer to undertake any work necessary to bring the ground to a suitable standard to enable play and any work performed must be to the satisfaction of the hiring Club and the Umpire controlling the game for the game to proceed.

The safety of players, officials and spectators shall be the primary concern of the officials controlling either, the ground or the game.

This Rule will not be subject to protest.

**Note:** – Prior to the cancellation of any game due to fitness of the ground, the PCBL CC will make every effort to relocate games to available grounds should sufficient notice be provided of ground closures and teams are expected to move their game to the relocated venue provided the game remains at the scheduled time unless otherwise agreed by both teams. However, once a game has been cancelled by the PCBLCC due to fitness of the ground any subsequent relocation of the game shall only be by agreement by both teams.

The responsibility for advising the PCBL CC of the unavailability of a ground is that of the Club that has hired the ground who shall advise the PCBL CC promptly upon becoming aware the ground is unavailable.

The communication of the unavailability of grounds, the relocation of games or announcements of washouts to: Club representatives, coaches and umpires; will be performed solely by the PCBL CC.

- 20.4 Upon receiving the Home team's Line Up Sheet at the plate meeting the Umpire is in charge of the playing field, and from that moment they shall have sole authority to determine when a game shall be terminated, suspended or resumed on account of ground conditions, weather, or light.

Coaches may approach the umpire to state their point of view, but the decision on whether to continue, suspend or terminate a game rest solely with the umpire.

20.5 This Rule addresses the use of lights at ground for Day games.

- i) The PCBL CC will designate whether games are Day or Night. This is done by noting under the Draws all Night games, all other games will be deemed Day games.
- ii) Only designated Night games and A Grade Division 1 games are to use electric lights to play all or part of a game.
- iii) In the event that electric light is turned on at a designated Day game, Rule 48.6 will be applied under the conditions applicable to having a “following game”, that is the ten (10) minutes past the scheduled finishing time limit will apply, and Rule 49.1 will not apply.

20.6 In the event of a game being stopped temporarily, it shall proceed when directed by the umpire providing the resumption is prior to the scheduled finishing time for that game. Inclement weather conditions may only result in the game being temporarily suspended, not abandoned. Normal ten minute and timed game Rules apply (see Rules 45, 46, 47 & 48).

20.7 In the event of a game not being played because of adverse weather conditions or because of an assigned ground otherwise not being available due to circumstances beyond the control of the Home team or beyond the control of the Club that has hired the ground the result shall be a ‘no game’ subject to Rule 20.10.

20.8 A game that would otherwise be declared a ‘no game’ under Rule 20.7 (due to adverse weather conditions or the ground otherwise not being available) may only be re-scheduled for play at a later date if the following procedure is followed and approval is given by the PCBL CC:

- i) The coaches of both teams must advise the PCBL CC within fourteen (14) days of the original scheduled date that by mutual agreement they will play the game at a later date,
- ii) the date for the re-scheduled game must be no later than the next scheduled meeting between the two teams and must be prior to the second last round of the current season. No game from either of the last two scheduled rounds of the season, or a game from a round that has been called off by PCBL CC, may be re-scheduled to be played at a later date under this Rule.
- iii) teams are under no obligation to reschedule a game and if both teams cannot reach mutual agreement and advise the PCBL CC of a date to play the game at a later date, the game will remain a “no game”.
- iv) once a game has been re-scheduled under this rule and agreed by the PBCL CC, both teams have an obligation to play the rescheduled game at the date and in accordance with all the relevant PCBL rules that apply to scheduled games;
- v) a game that has been rescheduled under this Rule may not be further re-scheduled;
- vi) results of rescheduled games are to be updated in Leagues Hub within twenty-four (24) hours of the game being played and if the game is played on a date that outside the respective deadline for lodging MRSs, the MRS must also be lodged within twenty- four (24) hours of the game being played.

20.9 A scheduled game that has not already been declared a ‘no game’ other than games referred to in Rule 20.7 may be deferred to a later date for whatever reason if the following procedure is followed and approval is given by the PCBL CC:

- i) the coaches of both teams must advise PCBL CC no later than twenty-four (24) hours prior to the original scheduled date that by mutual agreement they will play the game at a later date and confirm which team initiated the request to reschedule the game (referred to as “the requesting team”).

- ii) within-fourteen (14) days of the original scheduled date, the coaches of both teams must agree and advise the PCBL CC of the date to play the rescheduled game which should be no later than the next scheduled meeting between the two teams and must be prior to the second last round of the current season. No game from either of the last two scheduled rounds of the season, or a game from a round that has been called off by PCBL CC, may be re-scheduled to be played at a later date under this Rule.
- iii) if both coaches cannot agree on a date to reschedule the game, then the game will be declared a forfeit loss to the requesting team as per the PCBL Competition Rules.
- iv) it is the sole responsibility of the requesting team to contact the opposing team to arrange a date to play the rescheduled game. PCBL takes no responsibility whatsoever to negotiate or follow up with teams in any way to arrange deferrals however once a date is agreed between both clubs, PCBL will use its best endeavours to facilitate the rescheduled game to be played including identifying a ground if required and arranging an umpire.
- v) in all cases a team is under no obligation to agree to a request to reschedule a game under this Rule 20.9 nor is it under any obligation to accept a date to play the rescheduled game on a date deemed unsuitable to the team. However, if agreement has been reached by both teams (as well as the PCBL CC) to re-schedule a game, both teams have an obligation to play the rescheduled game at the date specified and in accordance with all the relevant PCBL rules that apply to scheduled games;
- vi) A game that has been rescheduled under this Rule may not be further re-scheduled;
- vii) Results of rescheduled games are to be updated in Leagues Hub within twenty-four (24) Hours of the game being played and if the game is played on a date that outside the respective deadline for lodging MRSs, the MRS must also be lodged within twenty-four (24) Hours of the game being played.

20.10 Clubs must make every effort to ensure that all grounds hired by that club remain available for all scheduled A League and Masters League games to be played. Unless a suitable alternate ground can be arranged in accordance with Rule 20.12 to enable a scheduled game to proceed, where a scheduled ground has been made unavailable by the hiring Club, any game scheduled to be played at that ground that involves a team from the hiring Club shall be declared a forfeit to that Club's team(s) except where:

- i) the ground was made unavailable due to adverse weather conditions or unsuitable ground conditions as outlined in Rule 20; or
- ii) the ground was made unavailable for other reasons wholly outside of the control of the hiring Club.

In which case the game shall be declared a "no game"

20.11 A scheduled ground means the ground assigned for a game as shown on the latest published PCBL or Masters League draws or in the case of a A League game relocated from the published draw, the latest ground assigned for the game and published under Next Weekend Games schedule and CTMS by the PCBLCC.

20.12 Where a Club intends to make a ground unavailable, it must advise the PCBLCC as soon as possible and the PCBLCC will use its best endeavours to find an alternate ground and/or time for the scheduled game(s) to be played. In addition to any penalty referred to under this rule, the PCBL CC reserves the right to impose a further Penalty at its sole discretion (i.e. umpire fees) on any Club that provides less

than 24 hours' notice of its intention to make a ground unavailable for reasons other than the circumstances outlined in Rule 20.10(i) and (ii).

- 20.13 Where a Club hires multiple grounds or has multiple baseball diamonds at its ground, it may move games from its scheduled ground or scheduled diamond providing the diamond meets the requirements of the PCBLCC for the respective grade. Clubs must advise PCBLCC as soon as possible of the intended change.

## **21. Home Team**

- 21.1 The team named second in the draw shall be the home team and will field first.

- 21.2 The home team will occupy the 3<sup>rd</sup> base dugout except

- i) at a ground where the 1<sup>st</sup> base dugout is specifically identified as the home dugout, or
- ii) any team playing at its own ground will always occupy its club designated dugout regardless of whether they are the home or away team.

## **22. Dressing the Ground, Responsibility for Notifying the PCBL CC of Ground Closures**

- 22.1 The team playing on their home ground, whether as the home or away team shall dress the ground prior to the game and remove all equipment as necessary at the conclusion of the game.

The team playing on their home ground will be responsible for advising the PCBL CC of any ground closures.

- 22.2 When both teams are playing on a neutral ground, or two teams from the same Club are playing each other, the home team as determined by Rule 21.1 shall be responsible for the dressing of the ground and remove all equipment as necessary at the conclusion of the game.

When playing at a neutral ground the home team is responsible for ensuring arrangements are made to gain access to the ground facilities and the equipment necessary to dress the ground.

When playing at a neutral ground, particularly in the event of inclement weather, the home team is responsible for consulting with the Club delegate of the Club that has hired the ground (as listed on the PCBL website) to confirm that the ground is open and suitable for play. The home team must also follow any instructions provided by the Club that has hired the ground regarding preparation and use of the fields. In the event that the ground is closed/unsuitable to play, it is the sole responsibility of the home team to advise the PCBL CC that the ground is closed.

- 22.3 Dressing the ground includes marking foul and dead ball lines and batter's boxes, providing end of line markers, preparing dugouts and unlocking toilet facilities.

- 22.4 A Penalty may apply if any part of Rule 22 is not complied with.

## **23. Incorrect Diamond Layout**

- 23.1 The umpire, upon being made aware that the layout of the diamond is incorrect, shall see that it is corrected immediately.

## **24. Scorer**

- 24.1 All clubs shall provide a scorer for each team.

- 24.2 The home team is responsible for ensuring at least one official scorer is present at every game and while this rule may be satisfied by the presence of an official scorer who is linked to the opposition team, if there is no official scorer present the home team shall be subject to a Penalty.

- 24.3 In order to be recognised as an official scorer, a scorer must identify himself or herself to the umpire and sit in a neutral area behind the home plate unless the umpire allows the scorer(s) to move to another position e.g. to be shaded from the sun, however if two scorers are present they should be seated together.
- 24.4 Where there is only one official scorer present, that scorer will be the sole authority for recording scores during the game in consultation with the umpire. A team that does not have its own scorer is advised to check the progress score of the game (including any other statistics such as pitch counts) with the official scorer at the conclusion of each team's turn at bat however all such requests of the scorer must only be made by the team coach (via the umpire and must always be in a courteous manner.
- 24.5 Any form of aggressive or abusive approaches to the scorer will not be tolerated and could be subject to a Penalty. Where a coach disagrees with the progress score (or any other statistics recorded by the scorer) , he or she may seek clarification from the scorer in consultation with the umpire however in the event of a disagreement of the score between a team coach and the scorer that cannot be resolved following consultation, the score (or other statistics) recorded by the official scorer will prevail and is not subject to protest.

## **25. Umpire**

- 25.1 In the event of an umpire not being allocated by the PCBL CC, it shall be the responsibility of the home team's Club to appoint an approved Club Umpire. The Club Umpire must be approved by the PCBL CC and must be a minimum age of fifteen (15) years in accordance with Rule 10.

Where an approved Club Umpire is not provided and this leads to that game not being played, the failure to comply with this rule may result in a Penalty against the home team. The PCBL CC may elect to apply this Penalty when at least 24 hours' notice has been provided to the home team's Club Official(s) of the need to provide a Club Umpire.

- 25.2 Where a Club Umpire is appointed, any reimbursement of the Club Umpire's costs is the responsibility of the home team's Club.

## **26. Uniforms**

- 26.1 Club approved uniforms must be worn by all players. Tops, pants, baseball caps, jackets, undershirts, belt and socks shall all form part of that uniform. Club caps must be worn at all times, except when the batting helmet or catcher's mask is worn. Failure to comply with this Rule when requested to do so by the umpire may lead to a Penalty for each offence.
- 26.2 Players are allowed to wear warm-up jackets in the batting box and on the field of play at the discretion of the umpires.
- 26.3 It is strongly recommended that coaches also wear club approved uniforms however at a minimum, coaches must wear neat casual attire that includes an item of club approved team wear such as a cap or coach's shirt and fully enclosed footwear. Singlets, gym wear or untidy attire should not be worn at any time coaches and officials taking part in games.

## **27. Match Baseballs**

- 27.1 The home team must provide match baseballs of a type approved by the PCBL CC and have sufficient reserve balls in match condition to enable the game to continue without undue delay.
- 27.2 All match baseballs are to be in good order and all baseballs used during a game should be the same brand.



27.3 The umpire shall be sole judge of the fitness of baseballs for play. Failure to supply correct match balls shall incur a Penalty, but the match will be allowed to continue.

## **28. Forfeiting Games**

28.1 Teams are expected to make every effort to avoid forfeiting games.

28.2 PCBL CC reserves the right to impose a Penalty at its sole discretion on any team that forfeits a game.

In particular, fines will be imposed where teams have failed to give at least the required minimum notice (see below) to the PCBL CC, or for forfeits occurring during the final 2 rounds of the season or where PCBL CC considers insufficient effort has been made to avoid the forfeit. Regardless of the period of notice, a charge equivalent to the umpire's fee may be levied at the discretion of PCBL CC.

The required minimum notice for advising a forfeit is:

- i) For A League games – prior to 5pm on the day prior to the game; and
- ii) For Masters League games – prior to 10am on the day of the game.

28.3 Forfeits may be awarded as a Penalty as outlined in other provisions of these Rules.

28.4 Strategic Forfeits are unacceptable to the PCBL CC. Where the PCBL CC takes a view given the particular circumstances, and after investigating the circumstances of the forfeit determines that a Team or Club has forfeited a game for the purpose of unfairly influencing any PCBL competition directly or indirectly, and if the PCBL CC is not satisfied that the Forfeit was genuinely unavoidable, in addition to any other penalties available under these rules, the PCBL CC may elect to take whatever action is necessary to maintain the integrity of the competition and/or suspend any offending Club or Team(s) from the competition and disallow any of the intended consequences of the forfeit.

## **29. Match Result Sheet, Player Attendance**

29.1 The home team must ensure that a Match Result Sheet is deemed properly completed and signed by the coach of each team and the umpire. A properly completed Match Result Sheet includes manually adding any Borrowed Players' name at the bottom of the pre-printed list of registered players and marking each player as a Starting Player (SP) or Substitute (SU) (with tick marks in the appropriate columns on the Match Result Sheet). Only players that played in that game must be marked as playing and the pre-printed name of any registered player who did not play must be crossed off (single line, end to end, noting that the name of the player must still be legible). An incorrectly completed Match Result Sheet will be deemed to be 'not properly completed' and subject to a Penalty.

29.2 The home team must upload the properly completed and signed Match Result Sheet to the PCBL CTMS in accordance with Rule 29.3 as soon as possible after completion of the game but no later than the deadlines detailed in Rule 29.4 unless otherwise advised by the PCBL CC. Failure to submit a properly completed sheet by the date detailed in Rule 29.4 or as otherwise notified by PCBL CC may result in a Penalty for each offence.

29.3 Match Result Sheets must be uploaded into the PCBL CTMS system, as follows:

- i) scanned completed MRS as a file in A4 size; and;
- ii) a) Log in into the LH system, ensure that your login has at a minimum Team Admin rights.  
b) Select SCHEDULE

- c) Select your team game line, click on the 3 dots on the right side.
- d) Select View MRS Details.
- e) click on Upload, select the pdf file, and press Upload.

The system requires the pdf file to be less than 3 Mb, so if the file is larger, it will not be uploaded. The file has to be compressed to reduce its size. This can be done by running the following application: [https://www.ilovepdf.com/compress\\_pdf](https://www.ilovepdf.com/compress_pdf).

The original completed Match Result Sheet are not required to be sent to PCBL and must be retained by the home team or club until one (1) month after the end of the season.

**29.4 Teams must ensure that Match Result Sheets are received by the PCBL CC by the following deadlines:**

- i) Rounds 1 to 5 by the Monday after Round 7;
- ii) Rounds 1 to 10 by the Monday after Round 12;
- iii) Rounds 1 to 15 by the Monday after Round 15 (Winter Season)
- iv) Rounds 1 to 15 by the Monday after Round 17 (Summer Season)
- v) Rounds 1 to 20 (or Round 21 for competitions having 21 Rounds) by the Monday after Round 20 or 21, respectively.
- vi) Final Series within 48 hours of the scheduled commencement time of each Final Series game

Only properly completed Match Result Sheets uploaded to the PCBL CTMS will be approved as having been received by the deadline and includes an automated allocation of the date and time of receipt. If the Match Result Sheet has not been properly completed in accordance with 29.1, it will be Rejected.

**29.5 The home team is responsible to ensure that Match Result Sheets are uploaded in the CTMS as received prior to the due date in accordance with 29.4. The PCBL CC accepts no responsibility for MRS which have not been received or uploaded in the CTMS. If a Match Result Sheet is not noted as approved in the CTMS, it is either not properly completed or it has not been received. If teams have any difficulty in uploading the Match Result Sheet to the CTMS, they must contact the PCBL CC immediately for assistance**

**29.6 If the Match Result Sheet is lost or damaged to the point it is illegible, the home team must re-create the Match Result sheet from the official scorebook from the game and ensure it is uploaded into the PCBL CTMS by the due date to avoid fines and/or coach suspension.**

**29.7 In the event of a forfeited game neither the home nor the away team is required to complete and forward a Match Result Sheet however the forfeiting team must advise the PCBL CC of the forfeit in accordance with 28.2.**

In accordance with 65.3, for the purpose of player attendance in the event of a forfeit, all registered players on the winning team will be credited with a game played while for the forfeiting team the game is treated as a game played in which none of the team's registered players participated.

**29.8 Each team is required to complete player attendance records in the CTMS for the purposes of determining eligibility to participate in the Final Series is set out in Rule 64.2. The PCBL CC will check the player attendance records in the CTMS against the Match Results Sheets to ensure that the player attendance records in the CTMS are correct.**

### **30. Reporting Results**

**30.1 It is the responsibility of the winning team to report the result of its game to PCBL CC directly onto the CTMS. In the event of a tied game the home team must report the result to PCBL CC directly onto the CTMS.**

30.2 Where a forfeit has been advised to PCBL CC prior to game day (PCBL CC will notify the opposition team of this) the winning team is not required to report the result directly onto the CTMS.

However, where a forfeit occurs at game time, the winning team must report the result to PCBL CC directly onto the CTMS (noting both the score of 9-0 and a forfeit win).

30.3 If a game that has not been previously declared a “no game” by PCBL CC is not completed e.g. the game is washed out without a result being achieved, it is the responsibility of the home team to report the “no game” to PCBL CC directly onto the CTMS (no score is to be entered).

30.4 For A League games the reporting of results outlined in Rules 30.1, 30.2, and 30.3 must occur prior to 7.30 p.m. on the Sunday of that Round (or such other time as advised by the PCBL CC).

30.5 For Masters League games, the reporting of results outlined in Rules 30.1, 30.2, and 30.3 must occur prior to 12:00 noon on the subsequent day that the game was played (or such other time as advised by the PCBL CC).

30.6 A Penalty will apply for a breach of Rule 30.4 or Rule 30.5.

## E. THE GAME

### 31. Line Up Sheet

31.1 All teams irrespective of Grade or Division are required to complete the Line Up Sheet and provide it to the Umpire when requested. A Line Up Sheet must show the full names (both first and last names) of all players in the line-up, uniform numbers, their fielding positions, the full name(s) of the coach and manager, and the full names and uniform numbers of all substitute players with the only exception being that in the case of two teams of the same pairing within the same Grade all players that are listed in the MRS of the other team of the same pairing are considered to be eligible substitutes for its paired team and it is not necessary to individually name those players as substitute players in the Line Up sheet ( Refer to Rule 39 re Substitute Players).

Notes:

1. The purpose of waiving the requirement to list substitutes drawn from teams in the same pairing is for the convenience of coaches to draw on available players from the other team in its pairing without having to list the entire team list of the paired team.
  2. All other substitute players (other than a substitute player from a team's pairing) but including a substitute from a team's own registered players or any other eligible team must be named on the line up sheet in accordance with this Rule 31.
  3. A copy of the line up must be provided to the scorers prior to the start of the game in sufficient time to allow the scorers to prepare for the game; and
  4. Regardless of whether a substitute player is specifically named on a line up sheet or otherwise drawn from the paired team, prior to entering the game the full name, uniform number and position in the line-up of any substitute player must be provided to the umpire and scorer.
- 31.2 The names of all players, including any substitute players, coaches and managers listed on the line up sheet must be as shown on their respective MRS. Any other common name(s) used by the player may only be shown in brackets on the line up sheet alongside their registered name.
- 31.3 A coach and/or any other person who is found to have falsified the name of a player on a Line Up Sheet will be referred to the PCBL EC and will be subject to a Penalty.

### 32. Less than nine (9) Players

- 32.1 Subject to Rule 36, no game will start with less than seven (7) players being present for each team. If a team does not have seven (7) starting players available within 10 minutes after the scheduled starting time the game shall be declared forfeit and awarded to the opposition team. A further Penalty will apply.
- 32.2 A team will be allowed to play with less than nine (9) players providing it has a minimum of seven (7) players and will be subject to an automatic out for each missing player. This Rule is not optional, and automatic outs must be observed.
- 32.3 If, due to injury or ejection after the game has commenced, a team is reduced to less than seven (7) players the game will cease.  
The score recorded will be either:  
0 – 9, or  
the score at the time the game ceased;  
whichever provides the highest winning margin against the team that was unable to complete the game (as it had less than seven (7) players).

**33. Twelve (12) Batter Rule**

- 33.1 In all Grades, each team may list up to twelve (12) batters in the line-up. The choice as to the number of batters in the line-up must be made and advice given to the umpire by way of the Line Up Sheet prior to the start of the game.
- 33.2 Where a team has more than nine players in the line-up, there are no restrictions (with the exception of the requirements pertaining to a Designated Hitter if one is used) as to which nine (9) players may take fielding positions or in which order fielders must be named in the Line Up Sheet.

**34. Automatic Out**

- 34.1 In an A League game, if a player is withdrawn from a game for any reason including injury and no substitute is available to replace that player, then providing the team still has a minimum of seven (7) players the game shall continue, and an automatic out shall apply in respect of the withdrawn player. This Rule is not optional and must be observed.
- 34.2 In a Masters League game, in the event of an injury occurring or an ejection of a player/s, and no other player available, a substituted player/s may return to the field of play. However, a substituted player may not return to be a part of the battery, and an ejected and/or injured player will not be allowed to return under this Rule.
- 34.3 In a Masters League game, where, due to an injury of a player listed in the line-up, and no substitutes are available, the injured player may be taken out of the line up without penalty (i.e. the line-up will be closed so as to skip the injured player in the original line up). However, this procedure will NOT be allowed if the team would end up with less than nine (9) active players in the line-up.
- 34.4 In a Masters League game, if a team, due to injury or ejection, is reduced to less than nine (9) players, then providing the team still has a minimum of seven (7) players the game shall continue, and an automatic out shall apply in respect of the withdrawn player(s). This Rule is not optional and must be observed.

**35. Designated Hitter**

- 35.1 A designated hitter (DH) may be used in accordance with the Official Baseball Rules.

**36. Eligible Starting Players**

- 36.1 Only players who are registered with PCBL to play in a team may be Starting Players for that team except where borrowed players are allowed as set out in Rule 37. Failure to comply with this Rule will incur a Penalty.
- 36.2 If a team has less than six (6) of its own registered players in its line up at the commencement of a game it will be subject to a Penalty.  
Note: refer to Rule 65.2 with respect to Final Series players.
- 36.3 If, due to injury or ejection, Borrowed Player Substitutes enter the game, the game may not proceed if a team is reduced to less than five (5) of its own registered players. The team which is reduced to less than five (5) of its own registered players will lose be forfeit. The score will be either:  
0 – 9, or  
the score at the time the game ceased.  
whichever provides the highest winning margin against the team that was unable to complete the game.

Note: refer to Rule 65.2 and Rule 65.8 with respect to Final Series players.

**37. Borrowing Players**

37.1 Subject to rules 36.2 and 36.3, a team that has less than nine (9) of its registered players available as Starting Players for a game may use borrowed players as Starting Players and may list additional Borrowed players as Substitute players. (The Starting line-up includes the pitcher therefore a designated hitter (DH) cannot be used).

A team which uses borrowed players as Starting Players must not have more than nine (9) players in the Starting line-up and cannot list any of its registered players as Substitute players except if a registered player is running late and is not in attendance at the ground at the start of the game, in which case the player running late may be included as a Substitute and is required to enter the game as soon as available to play and unless the team has already been reduced to eight (8) players through injury or ejection, the borrowed player is substituted out of the game.

37.2 In an A League game, a team may borrow any player who is a registered player with:

- i) the other team in the same pairing,
- ii) a team from its own club that is playing in the same Grade or in a lower Grade.
- iii) a team from a different Club that is playing in either the same or a lower Grade.

37.3 In an A League game, a team may not borrow any player from a team in a higher Grade.

37.4 In an A League game, a team may borrow registered junior players from the team's own Club if:

- i) during a summer season competition, he or she is playing in the current junior competition,
- ii) during a winter season competition, he or she played in the immediately preceding summer season junior competition.

37.5 In an A League game, a registered junior player is only permitted to play for a team as a Starting Player on up to three occasions and then must be formally registered in accordance with Rule 5 before playing with that team again.

37.6 Registered Junior Payers must be a minimum of 15 years of age (no dispensation from this requirement will be considered). Any Junior player that has played in any Little League, Senior League Division 1/ A Grade players or any representative team in the current or preceding two (2) seasons, shall not play for a team in PCBL lower than C Grade without prior approval of the PCBLCC.

37.7 In a Masters League game, a team may borrow any player registered in another Masters League team. If the borrowed player is registered in a higher Grade, then that borrowed player may only play in the outfield. Note also Rule 37.9 re Starting Players that are Borrowed Players.

37.8 A Starting Player that is a Borrowed Player cannot play in the battery (i.e. as pitcher or catcher) except in A league A Grade Division 1 where a borrowed Starting player may play in any position and A Grade Division2 where a borrowed Starting player may play in any position except Pitcher subject to Rule 39.6.

37.9 A Penalty will apply for a breach of any part of Rule 37.

**38. Limit on Players Being a Starting Player in a Higher Grade**

38.1 A player from a lower Grade may be a Starting Player for a particular team in a higher Grade on three occasions in the same season. Upon being a Starting Player for that team on a fourth occasion the player may be regraded into the higher Grade by the PCBL CC and will be ineligible to play in the lower Grade again that season.



38.2 There is no limit on the number of games a player may be a Substitute player for a team in a higher Grade.

### **39. Substitute Players**

39.1 Substitute players must be named on the Line Up Sheet except for those players that are listed in the other team of the same pairing within the Grade. i.e., all Division 1 players will be considered to be listed Substitutes for the Division 2 team in the same pairing and all Division 2 players will be considered to be listed substitutes for the Division 1 team in the same pairing.

However, if players from the early or late game are not paired in the draw with the respective early or late game (and they meet the other criteria to be eligible Substitutes) they must be listed as Substitutes on the Line Up Sheet.

39.2 A team may have as Substitute players any registered players from its own team and/or any players who qualify as 'borrowed players' under Rule 37. There is no limit on the number of Substitute players a team may have under this Rule providing they are listed on the Line Up Sheet as required under Rule 39.1.

39.3 A Substitute who is registered to play with that team may be substituted into the game at any time and play in any position.

39.4 A Substitute who is a borrowed player (i.e., a player who is registered to play with another team or a registered junior player), may only enter the game to replace a player who registered to play with that team if the player is withdrawn through injury or ejection. A Substitute, who is a borrowed player, may only play in the outfield except in A grade Division 1 where a borrowed Substitute player may play in any position and A Grade Division 2 where a borrowed Substitute player may play in any position except Pitcher in accordance with Rule 39.6.

39.5 A Substitute who is a borrowed player (i.e. a player who is registered to play with another team or a registered junior player), may enter the game to replace another borrowed player but may only play in the outfield except in A grade Division 1 where a borrowed Substitute player may play in any position and A Grade Division 2 where a borrowed Substitute player may play in any position except Pitcher in accordance with Rule 39.6.

39.6 In A League, A Grade Division 1, a Substitute who is a borrowed player may play in any position and in A Grade Division 2 a Substitute who is a borrowed player may play in any position except Pitcher providing that the total number of borrowed players playing in the infield (including borrowed Starting players and borrowed Substitute players) does not exceed three (3) players at any one time.

39.7 A Penalty will apply for a breach of any part of Rule 39.

Note: Junior Rep players (Rule 17.1) and Little League – Senior League Division 1/A Grade players (Rule 18.1) require PCBL CC approval to play in lower Grades than A Grade or B Grade respectively. Junior players cannot play in Masters League games.

### **40. Mercy Rule**

40.1 In all timed games, if play has proceeded for more than an hour, at the completion of the bottom of an innings the coach of a team that is losing by ten (10) or more runs may request the umpire to apply the Mercy Rule. The umpire will declare the game completed and the team that is leading will be declared the winner and the score at that time will be the final score for the game.

- 40.2 Rule 40.1 may only be applied by the umpire at the sole request of the coach of the team losing by ten (10) or more runs.
- 40.3 In all scheduled nine (9) innings games, if a team is winning by ten (10) or more runs after seven (7) innings have been completed the umpire will declare the game completed and the leading team will be declared the winner. In all scheduled seven (7) innings games, if a team is winning by ten (10) or more runs after six (6) innings have been completed the umpire will declare the game completed and the leading team will be declared the winner. In all scheduled six (6) innings games, if a team is winning by ten (10) or more runs after five (5) innings have been completed the umpire will declare the game completed and the leading team will be declared the winner.
- 40.4 Rule 40.3 may only be applied by the umpire at the sole request of the coach of the team losing by ten (10) or more runs.
- 41. Five (5) Run Rule**
- 41.1 The PCBL CC will announce whether games in specified Grade(s) in A League shall be played in accordance with the Five (5) Run Rule. The Five (5) Run Rule requires that an inning will end when the offensive side scores five (5) runs. The inning is finished when the runner scoring the fifth run crosses home plate, and no further runs can be scored in that inning.
- 41.2 In Masters League, the Five (5) run rule referred to in Rule 41.1 shall apply to all games.
- 42. Boundary**
- 42.1 All A Grade games shall be played on grounds that have appropriate outfield fences or a marked outfield boundary. It is recommended that the outfield boundary be a distance measured from the home plate of between 290 to 400 feet. Other Grades are not obliged to have an outfield boundary, although areas that are out of bounds must be clear and discussed at the plate meeting.
- 42.2 In all grounds, if a batted ball lands first in fair territory and then goes past the home run fence or designated boundary markers, the batter and base runners shall be awarded two (2) bases.
- 43. Pitchers and Visits to the Mound**
- 43.1 Players in any Grade who pitch in three (3) innings or more in a game shall not be allowed to pitch in another game in the same weekend.
- 43.2 Any player who pitches in more than one (1) game in a weekend shall not pitch in more than nine (9) innings in total in that weekend.
- 43.3 A pitcher who is relieved from pitching in any innings, including when this occurs as the result of a second visit by a coach, may remain in the game.
- 43.4 Subject to the limitations of Rule 43.1 and Rule 43.2 a relieved pitcher may return to pitching in the same game, however,
- i) the same player can only be removed from pitching and then return to pitching again once in each inning, and
  - ii) a pitcher must complete pitching for at least one 'at bat' before being replaced.

- 43.5 In Masters League games, pitchers are restricted to a maximum of three (3) innings per game, including Finals Series Games. A pitcher can be relieved and subsequently return to the mound.

For example, a pitcher pitches to the 1st batter in the third innings and is then moved to another defensive position. The pitcher returns to the mound for the fourth and fifth innings. The fifth innings will be the final innings for that pitcher as it represents the third innings pitched by that pitcher.

- 43.6 For the purposes of Rule 43, a single pitch in an inning will be deemed to be as if the pitcher has pitched the complete innings.

- 43.7 Failure to comply with any part of Rule 43.1 to 43.6 may result in a Penalty.

- 43.8 Mound visits without a pitching change shall be limited to four (4) visits per team, per timed games of up to 2 ¼ hours duration or per innings games of less than nine (9) innings duration, and five (5) visits per team for innings games of nine (9) innings duration. The officials controlling the game shall determine what constitutes a mound visit.

For any extra innings played in a timed game, such as a tie breaker innings played in the Finals Series, or extra innings played in the case of an innings game, each team shall be entitled to one additional non-pitching change mound visit per inning.

#### **44. Pitchers Who are Under 19 Years Old**

- 44.1 The following restrictions apply to pitchers aged less than nineteen (19) years of age:

Pitch Count – in a weekend:

- i) A pitcher aged fifteen (15), sixteen (16) years of age will not deliver more than ninety-five (95) pitches; and
- ii) A pitcher aged seventeen (17), eighteen (18) years of age will not deliver more than one hundred and five (105) pitches.

However, a pitcher who is subject to this restriction may complete pitching to the batter in the batter's box, if required, at the time they reach this figure.

- 44.2 A pitcher aged less than 19 years of age may not pitch in more than one game in any single round or on the same weekend.

- 44.3 A player aged less than 19 years of age may not pitch and catch in the same game.

- 44.4 Any breach of Rule 44 will result in a Penalty.

Note: Coaches and Managers are to request players to advise of any other pitching assignment undertaken by that player that may require further pitching restrictions during PCBL games. However, it is the player's sole responsibility to monitor their overall pitching workload in accordance with the recommendations contained in the Pitch Smart Guidelines published on the BNSW website <https://www.mlb.com/pitch-smart/pitching-guidelines> and advise their Coaches and Managers accordingly.

#### **45. Completed Games**

- 45.1 A timed game shall be regarded as a completed game if at the time the umpire declares the game has ended the actual playing time has equalled or exceeded an hour of scheduled playing time.

The actual playing time will include all periods of play in between stoppages caused by inclement weather or any other reason.

If the actual playing time completed is less than an hour, the game shall be declared a “no game”.

For example, play commences at 1.30 p.m. and is stopped at 2.05 p.m., play then resumes at 2.25 p.m. and stops again at 2.35 p.m., play resumes again at 3.00 p.m. and stops again at 3.10 p.m. and does not resume before the umpire declares it ended at 3.30 p.m. The umpire has confirmed with the scorers each of the stoppage and recommencement times as they occur. When the periods of play are added up there has been a total of 55 minutes actual playing time (35 + 10 + 10 minutes) and it will be declared a “no game” because it has not equalled or exceeded an hour.

- 45.2 In the case of an innings game, the minimum number of innings that must be completed by the time play finally ceases in order for it to be regarded as a completed game are:

Five (5) innings for a scheduled nine (9) innings game; or

Four (4) innings for a scheduled seven (7) innings game,

If less than the respective five (5) innings or four (4) innings have been completed it will be declared a “no game”.

#### **46. Start of Game – Ten (10) Minute Rule**

- 46.1 The scheduled starting times for games shall be the time stated in the competition fixture issued by the PCBL CC each season. Teams shall make every effort to commence games on time.

- 46.2 Games should commence no later than ten (10) minutes after the scheduled starting time. If a team is not ready to commence when directed to do so by the umpire and the ten (10) minutes is exceeded the game may be awarded to the opposition team as a forfeit win and the offending team may be subject to a further Penalty.

#### **47. End of Game - Ten (10) Minute Rule**

- 47.1 For all A League timed games, the top half of an innings shall not begin less than ten (10) minutes before the scheduled finishing time, except when permitted for a tied game under Rule 49 or Rule 71.1. The ten (10) minutes is deemed to start at the time the last batter was out in the previous innings.

- 47.2 In Masters League games, the End of Game Ten (10) Minute Rule does not apply. The game shall finish at the scheduled completion time, stopping when the batter at bat in the batter's box completes their time at bat.

#### **48. Timed Games**

- 48.1 Except where a game has been specifically designated by PCBL CC as an innings game all games will be timed games.

- 48.2 The scheduled playing time for A League timed games will be two (2) hours. except during the summer season where A Grade Division 1 games will be two (2) hours and fifteen (15) minutes providing that there is no game following.

For Masters League games, the scheduled playing time is ninety (90) minutes.

However, all timed games will end after nine (9) innings if completed within the scheduled playing time.

Note – Rule 49.1 re Extra Innings for A League tied games.

- 48.3 The scheduled finishing time of a game is determined by adding the scheduled playing time (see Rule 48.2) to the scheduled starting time (see Rule 46.1) except as allowed under Rule 48.5.
- 48.4 When a game commences later than the scheduled starting time (see Rule 46.1) and there is a game following on the same diamond the actual playing time will be reduced by the length of the delay and the scheduled finishing time will remain unchanged.
- 48.5 When a game commences later than the scheduled starting time and there is no game following on the same diamond the scheduled playing time may be maintained, and the scheduled finishing time extended accordingly. However, this is only permitted if it is confirmed by the umpire to both coaches and official scorer(s) prior to the commencement of the game. If the extended finishing time has not been so confirmed the original scheduled finishing time will be maintained and the actual playing time reduced by the length of the delay.
- 48.6 In A League timed games where an inning has commenced in accordance with Rule 47 and is NOT completed at the Scheduled Finishing Time, play shall continue until the bottom half of the inning is completed or the team batting in the bottom half of the inning has scored the winning run. However, if there is a scheduled game following and the bottom half of the inning is not completed or the team batting in the bottom half of the inning has not scored the winning run by the time that the batter who is in the box at ten(10) minutes past the scheduled finishing time completes their turn at bat, play will end and the result of the game score will revert back to the last completed innings.

**Note that this Rule is altered by Rule 71.4 in A League Final Series Games**

- 48.7 In Masters League games, the End of Game Ten (10) Minute Rule does not apply.

The game shall finish at the scheduled completion time, stopping when the batter at bat in the batter's box completes their time at bat.

- 48.8 In Masters League, the following Catchers' Speed Up Rule applies:
- In any game a Designated Courtesy Runner (DCR) may be used as a runner for the catcher.
  - A DCR MUST be used when the catcher has reached a base when there are one (1) or two (2) outs.
  - The Coach will decide if a DCR would be used with none out.
  - The DCR must be the immediately preceding available player in the Line Up.
  - All players, including the DCR, are to appear on the team sheets at the commencement of each game to be eligible to play in that game.

In A League, the following Catchers' Speed Up Rule applies to any timed games in all grades except A Grade:

- A Designated Courtesy Runner (DCR) must be used as a runner for the catcher when there are two (2) outs.
- The DCR must be the immediately preceding available player in the Line Up.
- All players, including the DCR, are to appear on the team sheets at the commencement of each game to be eligible to play in that game.

**49. Extra Innings**

- 49.1 In all A League games, other than Final Series games, if the score is tied at the end of a timed game or at the completion of the last) innings in an innings game, extra innings may be played providing that.
- there is no game following on that diamond, and
  - in the case of night games or A Grade Division 1 games in Summer, where lighting availability allows further playing time, and
  - after consultation, the Umpire and both coaches agree the game shall be continued.

49.2 Rule 49.1 does not apply in Masters League.

## 50. Game Result

50.1 The final score, when a game ends with an incomplete inning, reverts back to the score at the end of the last completed inning except where the bottom of the inning has commenced and the team batting in the bottom of the incomplete inning has improved its score relative to the end of the previous inning, in which case the score at the end of the incomplete inning stands.

For example, the score from the incomplete inning will stand if the team batting second:

- i) moves from a losing to a winning position,
- ii) moves from a losing to a tying position,
- iii) moves from a tying to a winning position,
- iv) increases its winning run margin, or
- v) decreases its losing run margin.
- vi) there is no change in a losing margin or
- vii) there is no change in a winning margin.

50.2 In an A League game, where the top of an innings concludes within ten (10) minutes of the scheduled finishing time and the home team has more runs than the away team; the coach of the home team may elect to:

- not play the bottom of the innings, in which case the score shall remain what it is at the conclusion of the top of the innings; or
- bat in which case play may continue until the first of the following occurs:
  - i) the bottom of the innings is completed
  - ii) the batter who is in the batting box at the scheduled finishing time completes their turn at bat

In the case of ii) the innings is not completed, and the final score is determined by referring to Rule 50.1.

## 51. Safety and Equipment (including bat regulations)

51.1 Bat persons, batters and base runners must wear double-eared batting helmets.

51.2 Base coaches must wear helmets which may be either double-eared or with no ear protection.

51.3 All catchers and any player who is warming up the pitcher must wear a helmet and face mask with a throat guard or chin extension or hockey style helmet and while fielding during the game all catchers must wear a helmet and face mask with a throat guard or chin extension or hockey style helmet, a body/chest protector, protector cup and baseball protective shin guards.

51.4 Studded footwear must be worn by players; this includes cleats or studded boots. Running shoes or turf shoes are not permitted (unless required for use by pitchers on synthetic mounds) and players not wearing appropriate footwear will not be permitted to take the field or bat.

51.5 Only medically prescribed eyewear is allowed to be used by all batters and pitchers. However, pitchers are not permitted to wear tinted lenses. Infielders may use any eyewear, but only if worn and properly secured. There are no eyewear restrictions on outfielders.

51.6 All players must use bats as stipulated below:

Maximum length 36 inches (*male players*) and 34 inches (*female players*) in length.



If made of a single piece of wood, bats shall not be less than 15/16th of an inch in diameter (7/8th of an inch for bats less than 30 inches in length) at their smallest part.

Grade	Maximum Diameter	Maximum Length to Weight Differential	Bat Types
<b>Male players –</b> A League –A Grade – Division 1	2 5/8 inches	Minus 3	Wood** Unless otherwise specified by the PCBL CC that Wood Composite, Metal, Metal Composite or Composite bats as generally specified for A League and Masters League may be used in any specific A League – A Grade – Division 1 Season.
<b>Male players –</b> A League –except A Grade – Division 1 Masters League	2 5/8 inches	Minus 3	Wood Wood Composite Metal Metal Composite Composite - all bats not made of a single piece of wood shall meet the BBCOR performance standard & be labelled with the BBCOR certification mark by the manufacturer
<b>Female players</b> A League Masters League	2 5/8 inches	Any	Wood Wood Composite Metal Metal Composite Composite

If the umpire discovers that the bat does not conform to this Rule until a time during or after which the bat was used in play, it shall not be grounds for declaring the batter “Out” or ejected from the game in the first instance that a non-conforming bat was used.

The umpire shall warn the player(s) and coach in a team that does not conform to this Rule.

The warning will carry forward to all subsequent games in the season.

Repeated infringements of this Rule by any player in the offending team (including Borrowed Players) will however result in the play being declared invalid and the offending player ejected.

For the avoidance of doubt, if a male Borrowed Player is registered in A League in a Grade lower than A Grade Division 1, and if the male Borrowed Player participates in an A League A Grade Division 1 game, then the male Borrowed Player must comply with the bat Rules applicable in A League A Grade Division 1.

\*\* BNSW Bat Regulations for Senior Elite Competitions will be applied in A Grade Division 1. This specifies that players can only use wood bats that are included in the official list approved by the WBSC (World Baseball Softball Confederation). The latest Official WBSC Approved Wooden Bat List can be found via: [www.wbse.org](http://www.wbse.org).

## 52. Protests

- 52.1 If in the opinion of a coach or manager, an umpire makes an incorrect decision on a rule from the “Official Baseball Rules” or on a PCBL Competition Rule and refuses to alter that decision after attention is drawn to the fact at the time by the team coach or manager, the team that suffers from the decision may lodge a protest to the PCBL CC.

- 52.2 The intention to protest under Rule 52.1 must be indicated to the umpire at the time of the disputed decision, marked in the score book before the next ball is pitched and details of the protest shown on the Match Result Sheet at the completion of the game. The MRS should only note that there is a Protest on a disputed umpire call. The formal Protest must be submitted by email to the PCBLCC within the next 48 hours of the game.
- 52.3 Disputes or protests on matters other than 'game rules' such as player grading or eligibility are not subject to Rule 52.2 but must be forwarded or advised to the PCBL CC as soon as possible after its occurrence. A protest on matters other than 'game rules' that is upheld may be subject to a penalty by the PCBL CC.
- 52.4 Protests on an umpire's decision relating to an umpire's judgement will not be considered.

### **53. Ejections**

- 53.1 A person ejected from a game shall be dealt with in accordance with the PCBL Judiciary Guidelines (Appendix F). The umpire is required to submit a report (Appendix E) on the incident to the PCBL Judiciary Secretariat as soon as practical. If the report is not submitted and is not made available to the Club official for forwarding to the party or parties concerned at least 24 hours prior to the PCBL JC reviewing the matter, the review will be postponed until a date determined by the PCBL Judiciary Secretariat.
- 53.2 If the PCBL JC review is not held prior to the next scheduled game, a player may play unless the PCBL Judiciary Secretariat specifically advises the Club, Coach and player that the player cannot play. If a player plays when they have been advised by the PCBL Judiciary Secretariat that they cannot play (temporary suspension pending PCBL JC review), the Club, Coach and player will incur a Penalty.
- 53.3 A player, manager or Coach who is under suspension (including temporary suspension pending PCBL JC review) by PCBL or any other baseball league or association is ineligible to participate in any PCBL game. Failure to comply with this Rule will result in a Penalty
- 53.4 Any matter brought to the attention of the PCBL CC or PCBL EC with regard to behaviour, breach of Rules or any act which could adversely affect the good name of PCBL or baseball generally, will be investigated and acted on by PCBL EC.

### **54. Injuries & Blood Bin**

- 54.1 Players who are injured and/or require treatment to stem the flow of any body fluids may temporarily leave the game. If on base, a courtesy runner may be used until replaced by the original player. If at bat, the player may obtain treatment and if unable to be treated within a reasonable period the player may be replaced either by a Substitute or by a courtesy (temporary replacement) batter with the count resuming from the point at which the injury occurred. If a courtesy batter is used the injured player shall not bat again until their next turn to bat according to the line-up. If the injury occurs to a player in the field a courtesy fielder may be used while treatment is applied.
- 54.2 If the injured player cannot take their place when due to field in the next innings or take their next turn at bat, then they must be withdrawn from the game and may only be replaced by a Substitute if available.
- 54.3 If the same player sustains a second injury and/or a flow of any body fluids, the player must be withdrawn from the game and may only be replaced by a Substitute if available.

- 54.4 A courtesy player as referred to in Rule 54.1 may not be any player previously ejected from a game in that round or a player under suspension. The courtesy player may be another player from the same team and in that case should be the first player available working backward through the line-up from the injured player.

## **55. Behaviour**

- 55.1 A player, coach, umpire, scorer or any person participating in a game, shall not smoke or consume alcoholic beverages whilst on the playing field or surrounding areas. Offenders will be removed from the playing field.
- 55.2 All team coaches, managers and players are required to abide by the PCBL Code of Conduct (Appendix D). Team officials and players once registered with PCBL, will be regarded as being fully aware of and bound by the Code of Conduct. Any failure by a player or official to comply with the Code of Conduct may result in PCBL CC imposing any Penalty it deems appropriate against the player or official involved.
- 55.3 All Clubs are responsible for the behaviour of their supporters whether in uniform or not, when attending a baseball game. Any behaviour, which is considered detrimental to the good name of PCBL or baseball, will be subject to disciplinary action by PCBL.
- 55.4 Any person, umpire or Club official requiring action to be taken for breach of good conduct under these Rules must advise the PCBL CC in writing giving details of the complaint.

## **56. Collisions**

- 56.1 The purpose of this Rule is to ensure that players make every effort to avoid collisions; it is aimed at the safety of the players.

It is important to appreciate the difference between contact (touching another player e.g., a tag play) and deliberate collisions (where a player deliberately runs into another player).

Runners shall not “run through” or barge a fielder in an attempt to knock the ball out of their hands. This is a deliberate collision.

Fielders should not deliberately position themselves in front of a base runner to block their path to the base/home plate.

It is recognised that there may be circumstances where in the Umpire’s opinion a collision was unavoidable e.g., where a fielder in the act of fielding a thrown or batted ball blocks the pathway of the runner. In the instances where unavoidable strong contact is made all players involved shall make an effort to do so as safely as possible.

Runners and fielders have equal responsibility to avoid collisions.

- 56.2 Any player who in the umpire’s judgement has caused an unnecessary, avoidable, reckless or deliberate collision with another player irrespective of whether a play is being made or not, will in addition to the application of the “Official Baseball Rules” pertaining to “interference” and “obstruction” be subject to a Penalty.
- 56.3 Any coach, manager or base coach who in the judgment of the umpire directed or deliberately by omission contributed to a breach of Rule 56.2 shall be subject to a Penalty.

## **57. Identification**

- 57.1 Clubs must include a passport style photo for each player on the player’s profile in the CTMS. This photo identification may be used as proof of player identification in accordance with 57.2 and may

be accessed at the game by umpires, coaches and managers via the CTMS mobile program. The information that will be available with the player's photo on the CTMS mobile program will be limited to the players name, club team, grade and division.

- 57.2 A manager or coach of a team is entitled to request proof of identification of a player or players of an opposing team immediately before or after a scheduled game. The primary form of identification will be the player's photo contained in the CTMS and accessed via the CTMS mobile program in accordance with Rule 57.1. In the event that the player's photo is not available in the CTMS or if the photo cannot be accessed for whatever reason, a manager or coach may request an alternate form of identification such as a photo license, student card, credit card or similar including a photograph, signature and date of birth.
- 57.3 Any player required to produce identification must comply. Failure to do so may lead to the player not being able to participate in that game.

## F. FINAL SERIES

### 58. Final Series Rules

58.1 For all Final Series games the following Rules will take precedence over any other conflicting Rule.

### 59. Team Position in Competition Ladder

59.1 A team's position in the competition table shall be determined by comparing its ratio of games won to games played with that of the other teams in its Division. The ratio is calculated by dividing the number of games won by the number of games played to the third decimal point. A tied game shall be counted as a played game and a half win. A 'no game' or a bye is not counted as a played game or as a win.

59.2 In the event of two teams being equal in the competition table on the ratio of games won to games played, their respective positions shall be determined by comparing their:

- i) win/loss ratio from games played against each other, except when a win in games played against each other arises from a forfeit and the win/loss ratio from games played against each other remains equal, in which case the team having that forfeit win will be placed ahead of the team that forfeited, or
- ii) runs for and against in the games played against each other, or
- iii) runs for and against from games played against all teams in their Division or Grade,

in that order i.e., option ii) shall only be used if they remain tied after using option i) and option iii) shall only be used if they remain tied after using options i) and ii).

59.3 If more than two (2) teams are equal then Rule 59.2 shall be used to determine the highest placed team. Then, excluding that team, Rule 59.2 shall be applied to the remaining teams to determine the next highest team. This process is continued until all equal teams have been placed in position.

### 60. Minor Premier

60.1 In competitions where Final Series are to be played, the team leading the competition table at the conclusion of the last game of the regular competition shall be declared the Minor Premier.

### 61. Final Series Games

61.1 At the conclusion of the competition rounds, the leading teams shall meet in semi-finals, finals and grand finals as follows: -

Seven (7) or more teams competing in a Division.

- |             |    |                               |   |    |       |
|-------------|----|-------------------------------|---|----|-------|
| Semi Finals | a) | 1 v 2                         | & | b) | 3 v 4 |
| Final       | c) | Loser of (a) v Winner of (b)  |   |    |       |
| Grand Final | d) | Winner of (a) v Winner of (c) |   |    |       |

Five (5) or six (6) teams competing in a Division.

- |             |    |                   |
|-------------|----|-------------------|
| Final       | a) | 2 v 3             |
| Grand Final | b) | 1 v Winner of (a) |

Four (4) teams competing in a Division.

- |             |       |
|-------------|-------|
| Grand Final | 1 v 2 |
|-------------|-------|

61.2 All FS games will be timed games and unless otherwise agreed by both teams, games will be scheduled for Saturday commencing at the usual start time of the respective Division of the competition. In the case of competitions involving mixed Divisions or a single Division where the start time varies during the season, the scheduled start time for a final series game will be the usual start time at which the Home team played the majority of its home games during the regular season.

61.3 In the case of A and B grade only, if agreed, all or some of the FS can be agreed and approved by PCBLCC, to be inning games."

## **62. Grounds**

62.1 The PCBL CC shall assign the grounds for all Final Series games. Every effort will be made to assign a home ground for the higher Grade and Division; therefore, early games may not be allocated to the home team's ground.

## **63. Games Not Played or Not Completed**

63.1 Except as stated in Rule 63.2, in the event of a Final Series game not starting or not being officially completed (see Rule 45) due to inclement weather, adverse ground conditions or light the higher team in the competition table at the commencement of the Final Series shall be declared the winner.

63.2 In the case of a Grand Final game not starting or not being officially completed (see Rule 45) due to inclement weather, adverse ground conditions or light in accordance with rule 20 the PCBL CC will reschedule the Grand Final (the Rescheduled Grand Final) once.

63.3 In the event that the Rescheduled Grand Final did not start or was not officially completed (see Rule 45) due to inclement weather, adverse ground conditions or light the higher team in the competition table at the commencement of the Final Series shall be declared the winner.

## **64. Nomination of Players to Compete in Final Series**

64.1 Only players who have been nominated to PCBL CC and accepted by the PCBL CC as eligible Starting Players or as Nominated Substitutes may take part in Final Series games.

64.2 All teams that have a mathematical chance of playing in the Final Series at the completion of the last competition round must complete the team's player attendance records in the CTMS prior to the commencement of the second last competition round and updated on completion of the last round.

Note – attendance records can be updated each week after the completion of the game.

The record of players' attendance will be verified against the completed Match Result Sheets that have been submitted and accepted by the PCBL CC. The record of players' attendance will then be locked by the PCBL CC on the CTMS.

Failure to comply with the requirements of Rule 64.2 will result in a Penalty.

64.3 The CTMS player attendance records will show which of the teams registered players satisfy the eligible Starter or Nominated Substitute Rules. However, a team coach or Club official may submit a request to PCBL CC to amend this list by removing names of registered players who are not available to play in the Final Series and/or requesting approval of Borrowed Players as allowed under Rules 65 and 66. Note, subject to rule 67.2, following approval of the eligible Finals Series players by PCBL, the Final Series player list will apply for the duration of the Finals Series and any registered player from a team removed at the start of the Final Series cannot be added back to the team in subsequent games however, this list may change from week to week in the Final Series due to the availability of players where Nominated Substitutes could be listed as starting players to ensure a minimum of 9 starters. Clubs are encouraged to provide as much notice as possible to the PCBL CC to consider such requests.

64.4 A player can only be an Eligible Starting player or Nominated Substitute for one team in the Final Series except that a Starting Player or Nominated Substitute in a lower Grade may also be accepted as a Nominated Substitute for an A Grade team and a A2 player may also be listed in an A1 Finals series..



**65. Eligible Starting Players**

- 65.1 Only players who are registered to play in that team and who have played in at least 60% of the games played by that team as confirmed by PCBL CC are eligible to be Starting Players for a team in a Final Series game except as provided by Rule 65.4 and Rule 65.5.

In the event that a player who has qualified as an eligible starting player in the Final Series is not available the coach or Club official can request the PCBL CC to remove the unavailable player from the Final Series player list.

- 65.2 If a team does not have seven (7) of its own registered players who have played in at least 60% of the team's games it will not be permitted to play in the Finals Series and any game in which it is due to play will be deemed a forfeit loss to the opposition team.
- 65.3 For the purposes of Rule 65.1 a bye or forfeit win in the regular competition rounds is treated as a game played by all registered players of that team. However, a forfeit loss is treated as a game played in which none of the team's registered players participated. PCBL CC reserves the right to consider the effect of special circumstances such as washed-out games etc. and to adjust as it deems appropriate, the number of played games attributed to any player.
- 65.4 Providing a team has at least seven (7) registered players who qualify as eligible Starting Players under Rule 65.1, the PCBL CC will assign more of its registered players who have not completed the 60% of games played qualification to be accepted as eligible Starting Players in order to bring the number of such players to ten (10). Any additional registered players will be listed as Substitutes.

The player(s) to be accepted as eligible under this Rule must be available players who are the next most qualified in terms of games played.

- 65.5 All registered players in a team who have not qualified as eligible Starting Players will be Nominated Substitutes unless the coach or Club official requests they be removed because they are not available to play in the Final Series. However, a Nominated Substitute that has played less than 25% of actual games played (ie, excluding game credits for Forfeits or washouts) will not be permitted to pitch in a Final Series game.
- 65.6 If a team has more than nine (9) eligible Starting Players it may list up to twelve (12) batters in the line-up. Excess eligible Starting Players may be listed as fully eligible Substitutes who can be substituted for a withdrawn player at any time and for any reason.
- 65.7 The PCBL CC will consider applications for up to two (2) Borrowed Players to start in a Final Series game in the event that the team has only seven (7) or eight (8) eligible Starting Players. The number of such Borrowed Players included in the starting line-up will result in a maximum of nine (9) Starting Players. Borrowed Players can only play in the outfield in Final Series games except for A Grade Division 1 where a Borrowed player may play in any position and A Grade Division 2 where a Nominated Substitute may play in any position except pitcher subject to rule 65.8.
- 65.8 In A League, A Grade Division 1 Finals Series, a Substitute who is a Borrowed player may play in any position and in A League A Grade Division 2 Finals Series, a Substitute may play in any position except pitcher providing that the total number of borrowed players playing in the infield (including borrowed Starting players and borrowed Substitute players) does not exceed three (3) players at any one time.

65.9 If, due to injury or ejection, Borrowed Player Substitutes enter the game, the game may not proceed if a team is reduced to less than six (6) of its own registered players or reduced to seven (7) players in total including Borrowed substitutes. The team which is reduced to less than six (6) of its own registered players or reduced to less than seven (7) players in total including Borrowed Substitutes will lose be forfeit. The score will be either:

0 – 9, or

the score at the time the game ceased.

whichever provides the highest winning margin against the team that was unable to complete the game.

## **66. Nominated Substitutes**

66.1 A team may apply to PCBL CC for additional players to be accepted as Nominated Substitutes who are players from

- i) the other team in the same pairing; except in A Grade where players registered with a Division 1 team may not be a Nominated Substitute for a Division 2 team,
- ii) a team from the same Club that is playing in the same or a lower Grade, or
- iii) a team from a different Club that is playing in the same or a lower Grade.

66.2 All registered players in a team who have not qualified as eligible Starting Players will be Nominated Substitutes unless the coach or Club official requests they be removed because they are not available to play in the Final Series.

Applications will also be considered for borrowed players as set out in Rule 66.1 (ii) to be considered as Nominated Substitutes where that will take the combined total of eligible Starting Players and Nominated Substitutes to a maximum of fourteen (14) in A Grade or a maximum of twelve (12) in all other grades, but this may not include more than three (3) Borrowed players.

66.3 In approving such applications PCBL CC shall give priority firstly to the team's registered players and then secondly to players from other teams and in both cases giving consideration to the number of games played for the team in the regular competition rounds.

66.4 A Nominated Substitute may be named as a Starting Player but only if the team has less than nine (9) eligible Starting Players available to take part in a Final Series game. If the Nominated Substitute is not a player registered with the team, he/she must play in the outfield except in A Grade Division 1 where a Nominated Substitute may play in any position and A Grade Division 2 where a Nominated Substitute may play in any position except pitcher subject to rule 65.8.

66.5 A Nominated Substitute who is a registered player with the team may enter a Final Series game at any time to replace a player who is withdrawn due to injury or ejection, but may only play in the outfield during the first three (3) innings in a timed game and during the first four (4) or five (5) innings is games of seven (7) and nine (9) innings respectively. A Nominated Substitute who is a registered player with the team may enter the game after three completed innings in a timed game and during the first four (4) or five (5) innings is games of seven (7) and nine (9) innings respectively in order to replace a player who is withdrawn for any reason other than injury or ejection.

66.6 A Nominated Substitute who is not a player registered with that team (i.e. a Borrowed Player who has been approved as a Nominated Substitute by the PCBL CC) may only ever enter a game if another player is withdrawn through injury or ejection and may only play in the outfield except in A Grade Division 1 where a Nominated Substitute may play in any position and A Grade Division 2 where a Nominated Substitute may play in any position except pitcher subject to rule 65.8 and 66.5.

**67. Eligible Player Lists**

- 67.1 The official players list when published is final. However, changes can be made up to 24 hours prior to the FS game.
- 67.2 A team may request changes on the 2nd and/or 3rd FS game in the case of extenuating circumstances, i.e., injury, ejection, travel and alike.

**68. Pitchers**

- 68.1 In A League Final Series game, a player who has pitched in three (3) or more innings in a regular competition game or a Final Series game may not pitch in another Final Series game held on the same weekend.
- 68.2 Any player who pitches in more than one (1) game in a weekend shall not pitch in more than nine (9) innings in total in that weekend.
- 68.3 In Masters League Final Series games, Rule 43.5 continues to apply.

**69. Home Team**

- 69.1 In each Final Series game, the team that finished in the higher position at the end of the regular competition rounds will be the home team.

**70. Baseballs**

- 70.1 The home team will supply a minimum of three (3) new baseballs for the game and a sufficient number of reserve baseballs in match condition, to enable the game to continue without undue delay. The umpire will be the sole judge of the fitness of the baseballs for play.

Failure to supply match baseballs shall incur a Penalty, but the match will be allowed to continue.

**71. Completion of All Timed Final Series Games**

- 71.1 In an A League Final Series timed game where an innings is completed within 10 minutes of the scheduled finishing time the game will be deemed to have finished at that point, providing the scores are not tied. However, if the scores are tied at that point, then a tie-breaker inning will be commenced (see Rule 72).
- 71.2 In an A League Final Series timed game, if an inning is in progress at the scheduled finishing time, then one of the following will apply:
- i) if the top of the inning is in progress, then the inning will continue.
  - ii) if the bottom of the inning is in progress or about to commence because the top of the inning has been completed and the team batting second has scored more runs than the opposition, then the game is finished at that point.
  - iii) if the bottom of the inning is in progress (or about to commence because the top of the inning has been completed) and the team batting second has scored the same or less runs than the opposition, then the bottom of the inning will be continued.
- 71.3 In an A League Final Series timed game, if at the completion of an inning commenced or continued under Rule 71.2 the scores are tied then subject to Rule 71.4 c) a new tie-breaker inning will be commenced.
- 71.4 In an A League Final Series timed game, when an inning is continued or commenced under Rules 71.2 and 71.3, the game will finish on the first of the following to occur:
- a) the team batting first is ahead at the end of a completed inning;
  - b) when the team batting second scores a winning run;

- c) the batter who is in the batting box at twenty (20) minutes past the scheduled finishing time completes his or her turn at bat, but only if there is a following game scheduled on that diamond
  - if there is no following game this twenty (20) minute limit does not apply.

71.5 Masters League Final Series games will apply the Rules relating to timed games outlined in Rule 48.

For the avoidance of doubt, Masters League Final Series games will not adopt a Tie Breaker Rule (Rule 72). In the event of a tied Final Series game in Masters League, the team that finished in the higher position at the end of the regular competition rounds shall be declared the winner.

## **72. Tie Breaker Rule (A League Final Series timed games)**

72.1 Each inning (top and bottom) played under the Tie Breaker Rule will start with one (1) out.

72.2 The line-up will continue as per the score book with the team's last player to complete an 'at bat' in the previous inning being placed as a runner on second base and the next batter from the line-up being the first batter in the batting box and so on.

72.3 More than one inning may be played under the Tie Breaker Rule in order to achieve a result, subject to the ground being available. If there is a game scheduled to follow on the same diamond, the maximum limit over time is twenty (20) minutes from the game's scheduled finishing time.

72.4 If a game remains tied when the maximum over time limit is reached or playing conditions (adverse weather or light) do not permit continuation the team that finished in the higher position at the end of the regular competition rounds shall be declared the winner.

72.5 This Rule addresses the use of lights at ground for Day Final Series games.

- i) The PCBL CC will designate whether games are Day or Night. This is done by noting under the Draws all Night games, all other games will be deemed Day games;
- ii) Only designated Night games are to use electric lights to play all or part of a Finals game with the exception of Grand Finals where electric lights may be used if available to conclude a game in progress.

In the event that electric light is turned on at a designated Day Finals game other than a Grand Final, Rule 72.3 will be applied under the conditions applicable to having a "following game", that is the twenty (20) minutes past the scheduled finishing time limit will apply.

Note: Teams should be aware that regardless of whether electric lights are available on a ground, that lights may not be able to be turned on or turned on in a timely manner for various reasons including the need for pre-booking of lights or the unavailability of officials that control lights. A failure to turn on lights will not be grounds for protest of a game in any way.

## **73. Tied Games – Innings Games**

73.1 In the event of an innings game being tied at the conclusion of the number of innings specified by the PCBLCC, further innings will be played until a result is achieved.

Note – the Tie Breaker Rule (Rule 72) does not apply to an innings game.

73.2 If a game remains tied when playing conditions (adverse weather or light) do not permit further play (see Rule 20.3), the team that finished in the higher position at the end of the regular competition rounds shall be declared the winner.

73.3 This rule addresses the use of lights at ground for Day Final Series games.

- i) The PCBL CC will designate whether games are Day or Night. This is done by noting under the Draws all Night games, all other games will be deemed Day games.
- ii) Only designated Night Finals games are to use electric lights to play all or part of a game with the exception of Grand Finals where electric lights may be used if available to conclude a game in progress.
- iii) In the event that electric light is turned on at a designated Day Finals game, other than Grand Finals, Rule 72.3 will be applied under the conditions applicable to having a “following game”, that is the twenty (20) minutes past the scheduled finishing time limit will apply.

Note: Teams should be aware that regardless of whether electric lights are available on a ground, that lights may not be able to be turned on or turned on in a timely manner for various reasons including the need for pre-booking of lights or the unavailability of officials that control lights. A failure to turn on lights will not be grounds for protest of a game in any way.

#### **74. Tied Games – Grand Final**

74.1 If a Grand Final game remains tied when the maximum over time limit is reached for timed games; or if playing conditions (adverse weather or light) do not permit continuation of the game for timed games or innings games, the PCBL CC will schedule a Tied Grand Final Replay once.

74.2 If a Tied Grand Final Replay:

- did not start or was not officially completed (see Rule 45) due to inclement weather, adverse ground conditions or light; or
- is tied when the maximum over time limit is reached for timed games or playing conditions (adverse weather or light) do not permit continuation of the game for tied games or innings games;
- then the higher team in the competition table at the commencement of the Final Series shall be declared the winner.

#### **75. Premiers**

75.1 The winner of the Grand Final shall be declared the PREMIERS.

**G. PENALTIES**

The following is a guide to the Penalties that may be applied for each offence. The actual Penalty that is applied will be at the discretion of the PCBL CC (see Rule 1.6) or PCBL JC or PCBL EC as appropriate.

<b>Rule No.</b>	<b>Matter</b>	<b>PENALTY</b>
2.7	Late payment of Fees and Charges	Fine 15% of outstanding amount, plus more
3.3	Late team registration	Fine \$100.00 per offence
7.1	Team withdrawal	Fine \$200.00 per offence
8.1	Non-registered players	Forfeit; fine \$200.00, suspension of Coach.
8.2	Player approval	Fine \$75.00 per player per game
10.5	Age restrictions	Forfeit, fine \$200.00, suspension of Coach.
11.1	No cleared player transfer	Forfeit
14.2	Not complying with player restrictions	Forfeit, suspension of Coach.
15.3	Failure to disclose player particulars	Discretionary
17 & 18	Junior rep players, LL Senior Div1/A	Forfeit, suspension of Coach
19.3	Pitching restrictions below E Grade <25yrs	Forfeit
22.4	Failure to dress the ground	Forfeit, \$150.00 plus umpire fees.
24.1	No Scorer provided	\$30.00 per offence.
24.5	Abuse of scorer	Suspension
25.1	Non supply of Umpire	Forfeit; \$150.00
26.1	Player out of proper uniform	First offence \$40.00. Second offence \$40.00 plus suspension
27.3	No Match baseballs	\$30.00 per offence
28.2	Game forfeit	\$150.00 plus Umpire Fees. Second offence, same and suspension of Coach
29.1	Match Result Sheet not properly completed	\$30.00 per offence.
29.2	Match Result Sheet not submitted	\$30.00 & suspension of Coach until submitted. Note that if the same Coach is subject to a suspension for another breach, the suspension under Rule 29.2 takes precedence and the other suspension will be served after outstanding sheets are submitted and the suspension under this Rule is lifted.
30.6	Failure to notify results on time	\$40.00 per offence.
31.3	Falsifying name of a player on Line-Up	Forfeit, \$150.00, suspension of Coach
32.1	Less than 7 starting players	Forfeit, \$150.00
32.3	Less than 7 players	Forfeit
36.1	Playing ineligible players	Forfeit, \$200.00, suspension of Coach.
36.2	Less than 6 starting team registered players	Forfeit, \$150.00
36.3	Less than 5 team registered players	Forfeit
37.	Infringing borrowed players rule	Forfeit



**G. PENALTIES (continued)**

The following is a guide to the Penalties that may be applied for each offence. The actual Penalty that is applied will be at the discretion of the PCBL CC (see Rule 1.6) or PCBL JC or PCBL EC as appropriate.

Note: With respect to the serving of suspensions imposed on players coaches or other team officials, only games actually played by the team of that player, coach or other team official serving that suspension will be credited towards the suspension and excludes washouts, byes, or forfeits by that team but includes any forfeits by opposition teams scheduled to play during the period of suspension.

<b>Rule No.</b>	<b>Matter</b>	<b>PENALTY</b>
39.7	Illegal substitution	Forfeit
43.7	Pitching infringement	Forfeit
44.3	Exceeding pitching limits	Forfeit, \$150.00, suspension of Coach
46.2	Game not starting within 10 minutes	Forfeit, \$150.00, plus Umpire fees.
51.6	Repeat infringement of bat regulations	Invalid play, ejection of player
52.3	Disputes or protest other than 'game rules'	Forfeit (10-0 loss), plus other relevant penalties
53.2	Playing while waiting for PCBL JC review	Forfeit, \$150.00, suspension player and Coach.
53.3	Playing while suspended	Forfeit, \$150.00, suspension player and Coach.
55.2	Player or Official Code of Conduct failure	At PCBL CC discretion
55.3	Supporters detrimental conduct	At PCBL CC discretion
56.2	Collision	Ejection and PCBL JC
56.3	Coach involvement in irresponsible play	Ejection and PCBL JC
64.2	Player attendance records for Finals	Fine \$15.00 for each round, up to \$60.00
65.2	Final Series player eligibility	Forfeit
67.2	Final Series player eligibility	Forfeit, \$150.00; suspension of Coach
70.1	No match baseballs	\$30.00 per offence

## H. CHANGES FROM PREVIOUS VERSION OF PCBL RULES

14 May 2025

The following is a list of the most significant changes as of 14 May 2025 to the 02 September 2024 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 8	Rule changed to say that a team that plays a player that has not been approved by PCBLCC and included in the MRS <u>will</u> be subject to a penalty.
Rule 16	NSW State Baseball League updated to NSW State League, removed reference to players that regularly play first grade to clarify that rule applies to all NSW State League players, Included reference to NSW Womens League players.
Rule 26	Rule amended to recommend a minimum standard of attire to be worn by coaches and clarify attire that is deemed unacceptable.
Rule 29.3-.6	Changes in respect of the new feature in the LeaguesHub system to upload all MRS direct into the LH system. Lists new process, MRS are not to be emailed any longer.
Rule 51.4	Amended to clarify the type of footwear acceptable for players taking part in games.
Rule 52.3	Amended to state that a protest on matters other than 'game rules' may be subject to a penalty.
Rule 53	Amended for a procedural change whereby ejection reports from umpires are submitted directly to the PCBL Judiciary Secretariat.
Rule 64	Amended to clarify that the list of finals series players remains fixed for the entire Finals series.
Rule 64.4	Rule amended to allow a A2 player to be listed in finals series lists in both A2 and A1.
Rule 65.5	(TBC) Rule added to require that players must play a minimum of 25% of games in the regular season in order to be eligible to pitch in a Finas Series game.
Attachment G	A new penalty added for a protest on matters other than 'game rules' to include a 10-0 loss in addition to other relevant penalties.

01 September 2024

The following is a list of the most significant changes as of 01 September 2024 to the 01 April 2024 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 10.2	Clubs should note that the procedure for clubs to obtain dispensation for players aged under 15 years of age to play in the PCBL has been amended and while Rule 10.2 has not been amended, Clubs should take note of the amended procedure available on the PCBL website.

Rule 44	Amended to update pitching restrictions for players aged under 19 to reflect current BNSW Pitch Smart Guidelines;
Rule 48.6	Amended to clarify procedure for ending a game
Rule 72.5	Amended to allow use of lights if available to complete a designated Grand Final Game if required for timed games.
Rule 73.3	Amended to allow use of lights if available to complete a designated Grand Final Game if required for innings games.
Rule 74.1	Amended to clarify that a tied Grand Final will be rescheduled once for timed games;
Rule 74.2	Amended to clarify that a tied Grand Final will be rescheduled once for innings games;

02 April 2024

The following is a list of the most significant changes as of 01 April 2024 to the 12 September 2023 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 8.1 & Rule 8.2	Amended to clarify that it is a Club's responsibility to ensure that players are registered on the CTMS and appear on the MRS before taking part in a game.
Rule 13.2	Amended to clarify the process of regrading after commencement of the season.
Rule 25.1	Amended to note that any junior umpire appointed to officiate a PFCBL game must be a minimum of fifteen (15) years of age.
Rule 37.6	Amended to clarify the use of Junior players as Borrowed players.
Rule 41.1	Rule amended to replace Seven (7) run rule with Five (5) run rule.
Rule 61.2	Amended to clarify the process for scheduling Finals Series games.
Rule 61.3	Added new rule to allow Innings Games for finals for A and B grade if agreed by the teams.
General	Reference to penalties has been removed from the respective rules throughout the document to avoid duplication with the consolidated list of penalties at Attachment G.

12 September 2023

The following is a list of the most significant changes as of 12 September 2023 to the 20 February 2023 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 20.8 Rule 20.9	Amended to detail the processes and responsibilities associated with rescheduling of games.

Rule 24.4	New Rule added to detail processes and responsibilities of coaches where there is only one scorer in attendance.
Rule 31.1 Rule 31.2	Amended to clarify the requirements for completing Line Up sheets.
Rule 37.1	Amended to clarify use of Borrowed players as Starting players.
Rule 39.1	Amended to clarify the requirements to list substitute players from teams in the same pairing.
Rule 39.4 Rule 39.5	Amended to clarify that rules refer to Borrowed Substitute players.
Rule 65.8	New Rule to specify the number of Registered Starting players and number of total players required to compete a Finals Series Game.
Rule 66.2	Amended to clarify the addition of extra substitutes to a team list.
Rule 66.5	Amended to address the use of Substitute players in an Innings Finals Series game.

#### 20 February 2023

The following is a list of the most significant changes as of 20 February 2023 to the 01 January 2023 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 45.2	Amended the minimum number of innings to be completed in an innings game for the game to be declared a completed game.
Rule 59.2	Amended to clarify that when teams remain equal in the competition table a forfeit win only impact the position on the competition table in cases where the team's win/loss ratio against each other is equal.

#### 01 January 2023

The following is a list of the most significant changes as of 01 January 2023 to the 23 September 2022 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 20.3	Clarified responsibility for advising the PCLCC of the unavailability of grounds.
Rule 20.7	Amended to compliment new Rule 20.10
Rule 20.10	
Rule 20.11	New rules regarding Clubs making grounds unavailable.

Rule 20.12

Rule 20.13

Rule 39.1 Rule amended so that all players from one team in a pairing within a Grade are considered to be listed substitutes for the other team within the pairing without specifically being listed in the line-up sheet.

Rule 51.3 Rule amended to require all catchers to wear full protective equipment during a game.

## 23 September 2022

The following is a list of the most significant changes as of 23 September 2022 to the 13 December 2021 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 8.1	Included minimum period of coach suspension for playing unregistered player.
Rule 20.1(ii)	Amended to allow lights to be used in A Grade Division 1 regardless of whether the game has been designated as a night game.
Rule 37.2 (ii)	Amended to remove restrictions on borrowed players from the same club playing in a different pairing in the same competitive group.
Rule 37.5	Amended to allow a borrowed junior player to play as a starting on up to three occasions before needing to be registered in that team. This is to maintain consistency with Rule 38 that applies to regrading of PCBL players starting in a higher grade.
Rule 37.8	Amended to allow borrowed players in A2 Grade to play in any position except pitcher.
Rule 39.4	
Rule 39.6	
Rule 40.3	Amended to clarify application of Mercy Rule in innings games.
Rule 40.4	New rule added regarding application of Rule 40.3.
Rule 43.8	New rule added to limit the total number of mound visits per game.
Rule 45.2	Amended to specify the minimum number of innings to be played for an innings game to constitute a game.
Rule 48.6	Amended to extend the maximum overrun time for time games to 15 minutes.
Rule 48.7	
Rule 48.8	Catcher's speed up rule added for A League.
Rule 65.7	Amended to allow borrowed players in A2 Grade Finals Series games to play in any position except pitcher.
Rule 65.8	
Rule 66.4	
Rule 66.6	

Attachment G Note included to clarify serving of Suspensions imposed as penalties.

## 18 May 2022

The following is a list of the most significant changes as of 18 May 2022 to the 13 December 2021 version of the Rules. There are other minor amendments mainly of an editorial nature not included in the following list:

Rule	Comment
Rule 1.3	Included a new definition of “Competition and Team Management System (CTMS)” to be used as a generic reference to the PCBL’s electronic competition management system which is currently League’s Hub (LH) and previously replaces JARO.  Included new definition of “Strategic Forfeit”.
Rule 5.1	Amended to update the process for adding new players or teams after the PCBL registration date.
Rule 5.3	Player numbers in example updated.
Rule 7.1	Team withdrawal amended from Round 1 to Round 3.
Rule 10.4	Minimum age for bat boys amended to 15 years of age to align with BNSW minimum age requirements.
Rule 20.3	New rule 20.3 added to encourage clubs to restore grounds impacted by adverse weather conditions where practical and notes have been updated to clarify that PCBL will make every effort to move games before declaring a washout and to clarify responsibility for advising washouts. Old rule 20.3 to 20.8 re-numbered as a result of new rule 20.3.
Rule 21.2	Point (ii) amended to clarify that a team playing at its own ground will always occupy the teams designated dugout regardless of whether the team is home or away.
Rule 24.	In recognition of the difficulties faced by clubs in finding scorers particularly impacted by Covid, the rule has reverted back to the old rule whereby if either team provides a scorer, it satisfies this rule however if no scorer is present the home team will be fines.
Rule 28.2	Penalty updated to remove suspension of coaches.
Rule 28.4	New rule added to deal with “Strategic Forfeits”.
Rule 29.4	Updated to clarify current requirements for submitting Match Result Sheets (MRSs).
Rule 30.5	Deadline for reporting results amended.



Rule 44.1	Pitching limits amended.
Rule 51.6	Table of permissible bats amended for A League Division 1 to provide an option for the PCBL CC to specify allowable bats in any specific A League Division 1 competition (some examples might include where the A1 competition includes teams that usually play in other Leagues or where the A1 competition is made up of mixed grades).
Rule 52.4	New rule added to stipulate that an umpire's judgement call will not be subject to protest.
Rule 64.2	Amended in line with current practice.
Rule 65.6	Amended to allow A Grade Division 1 to bat up to 12 players in the line-up.
Rule 65.7	Amended and new rule 65.8 added to allow borrowed players in A grade Division 1 to play in any position.
Rule 66.4	Amended to allow nominated substitutes in A grade Division 1 to play in any position.
Rule 66.6	Amended to allow nominated substitutes in A grade Division 1 to play in any position.
Rule 67	Rules 67.1 and 67.2 Updated.
Rule 68	Rules 68.1 to 68.3 updated.
Section J	Section J added to include PCBL policies in this rules document.

**Note:** Reading this summary of changes should not be seen as an alternate to reading and understanding the complete Rules outlined in this document.

### 13 December 2021

The following is a list of minor changes as of 13 December 2021 made to the 15 May 2021 version of the Rules:

The term JARO has been replaced with the term Leagues Hub (LH)

The term JARO mobile app has been replaced with LH mobile program; and

Rule 3.1	Item iv) "phone" number replaced with mobile number and in item vi) amended to read "details of prior baseball experience to be provided (if required)".
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### 15 May 2021

The following is a list of the most significant changes as of 15 May 2021 (including the changes made as of 16 April 2021) made to the 14 December 2020 V 9\_2020 version of the Rules.

Numerous minor amendments have been made that are not detailed here including an editorial update on 15 May 2021.

The changes are administrative in nature and do not impact on rules relating to the game itself.

Reading this summary of changes should not be seen as an alternate to reading and understanding the complete Rules outlined in this document.

<b><u>Rule</u></b>	<b><u>Comment</u></b>
Rule 1.2	Amended to include a comment that the Official Rules of Baseball will apply to the extent practical, and the specific variations contained at Appendix I
Rule 10	Rewritten and updated to include an exemption process.
Rule 28.2	Amended the required minimum notice for advising a forfeit for A League game to be prior to 5pm on the day prior to the game.
Rule 33	Amended to extend the application of the 12-batter rule to include A Grade Division 1
Rule 37.2 & Rule 37.3	Amended to allow the use of borrowed players from the same club in the same competitive grade but in a different pairing, but they can only play in the outfield.
Rule 37.8	Amended to allow borrowed starting players to pitch and catch in A League A Grade Division 1
Rule 39	Rules 39.4 and 39.5 have been amended and a new rule 39.6 added to allow for borrowed Starting players and borrowed Substitute players in A League, A Grade Division 1 to play in any position (including the battery) providing that not more than 3 borrowed players (starters and/or substitutes) play in the infield at any one time.
Rule 57	Amended to include a requirement for clubs to upload passport style photo of players in LH to be used as primary means of identification using the LH mobile program.
Appendix H	New Minimum Age exemption approval form added.
Appendix I	New Official Baseball Rules variations added.

## **I. APPENDICES**

- Appendix A Club Affiliation Form
- Appendix B Team Registration Form
- Appendix C Player Transfer/Clearance Form
- Appendix D Code of Conduct
- Appendix E Umpire Report Form
- Appendix F PCBL Judiciary Guidelines
- Appendix G Team Player Change Form
- Appendix H Minimum Age Exemption Approval Form
- Appendix I Official Baseball Rules Variations

## **J. POLICIES**

- Appendix J PCBL Etiquette Rules
- Appendix K Collision Rule
- Appendix L Wet Weather Guidelines
- Appendix M Game Video Recording Policy